

<u>Revised (9/2017)</u>	<u>Grade 2 IN-TOWN</u>	<u>Grades 3 and 4 IN-TOWN</u>	<u>Grades 3 and 4 BAYS</u>	<u>Grades 5 and 6 BAYS</u>	<u>Grades 7/8 BAYS and older</u>
<b>Game Size</b>	5v5 (field size: one-half of 7v7 field)	7v7	7v7	9v9	11v11 (Fall HS - 7v7)
<b>Size of Ball</b>	3	4	4	4	5
<b>Length of Game</b>	30 minute halves	30 minute halves	30 minute halves	30 minute halves	Grade 8 - 35 minute halves Grade 10 - 40 min. halves Grade 12 - 45 min. halves Fall HS – 30 min halves
<b>Penalty Kicks</b>	<b>NO</b> Indirect free kick awarded approximately 10 yards from the goal line (referee’s judgment for ball placement).	<b>NO</b> Direct kick awarded at the top of the penalty box.	<b>YES</b> Penalty kicks will be taken from a point 8 yards directly in front of the midpoint of the goal. All other players must stand beyond the midfield line	<b>YES</b> Penalty kicks will be taken from a point 10 yards directly in front of the midpoint of the goal.	<b>YES</b> Penalty kicks will be taken from a point 12 yards directly in front of the midpoint of the goal.
<b>Free Kicks</b>	All free kicks are <b>INDIRECT only</b> and opponents should stand 10 yards away from the ball.	<b>Direct and Indirect.</b> Opponents should stand 10 yards away from the ball.	<b>Direct and Indirect.</b> Opponents should stand 10 yards away from the ball.	<b>Direct and Indirect.</b> Opponents should stand 10 yards away from the ball.	<b>Direct and Indirect.</b> Opponents should stand 10 yards away from the ball.
<b>Goal Kicks</b>	The team not in possession shall withdraw to its defensive half of the field and may not enter its offensive half of the field until the ball is kicked and moved. Should the team in possession put the ball in play before the opposing players have taken position in their defensive half, play will continue. Goal kicks and goalkeeper throws or punts must touch a player or the ground in the goalkeeper’s defensive half (otherwise, indirect free kick for opponent at midfield).	The team not in possession shall withdraw to its defensive half of the field and may not enter its offensive half of the field until the ball is kicked and moved. Should the team in possession put the ball in play before the opposing players have taken position in their defensive half, play will continue. The ball is in play when it leaves the penalty area. Goal kicks and goalkeeper throws or punts must touch a player or the ground in the goalkeeper’s defensive half (otherwise, indirect free kick for opponent at midfield).	The team not in possession shall withdraw to its defensive half of the field and may not enter its offensive half of the field until the ball is kicked and moved. Should the team in possession put the ball in play before the opposing players have taken position in their defensive half, play will continue. The ball is in play when it leaves the penalty area. Goal kicks and goalkeeper throws or punts must touch a player or the ground in the goalkeeper’s defensive half (otherwise, indirect free kick for opponent at midfield).	Ball must leave penalty area before being touched by 2 <sup>nd</sup> player	Ball must leave penalty area before being touched by 2 <sup>nd</sup> player
<b>Throw-Ins</b>	Players are given two chances. Explain rule	At referee's discretion, player will be given a second chance.	Incorrect thrown ins go to the other team.	Incorrect thrown ins go to the other team.	Incorrect thrown ins go to the other team.
<b>Substitutions</b>	Players enter on midfield line. Both teams can sub on a goal kick, goal, any throw-in, or injured player.	Subs after goals, on goal kicks, on your own throw in, injuries or on opposing teams throw in only if that team is also subbing	Subs after goals, on goal kicks, on your own throw in, injuries or on opposing teams throw in only if that team is also subbing	Subs after goals, on goal kicks, on your own throw in, injuries or on opposing teams throw in only if that team is also subbing	Subs after goals, on goal kicks, on your own throw in, injuries or on opposing teams throw in only if that team is also subbing
<b>Offside and Heading</b>	NO NO	NO NO	NO NO (Indirect free kick)	YES NO (Indirect free kick)	YES (but NO Fall HS 7v7) YES
<b>Slide tackles</b>	No tackling allowed. Must stay on their feet	No tackling allowed. Must stay on their feet	Allowed.	Allowed.	Allowed.