



Keeping it Fun!

Arlington Soccer Club Rules Summary for Grades 3 and 4 In-Town Games

Size of team on field: 7v7

Size ball: No. 4

Time: Two 30 minute halves, 5 minute half time break

Important rules to remember:

In addition to (or in modification of) the regular laws of the game, the following special rules will apply to ASC Grades 3 and 4 In-Town games:

1. No Penalty Kicks at this level. Instead of a PK, a direct kick will be awarded at the top of the penalty area.
2. DIRECT and INDIRECT kicks are awarded based on the infraction according to IFAB laws of the game. Opponents should stand **10 yards** away from the ball on a free kick.
3. Goal kicks should be taken from the edge of the penalty area. The opposing team will be required to move behind the midfield line on goal kicks. The coaches can mark midfield with cones on the sidelines. Goal kicks are in play when the ball is kicked and clearly moves.
4. If a player does not understand the call, briefly explain the infraction to the offending player.
5. At referee's discretion, players are given a second chance on throw-ins.
6. Off-sides rules do not apply.
7. No slide tackles, kids must stay on their feet. If there is an infraction, the opposing team will be awarded a direct kick and the referee should explain to the player that they need to stay on their feet. Coaches should also warn the player to stay on their feet. If the player continues to slide tackle, have the coach sub the player for one shift and the coach should talk to the player on the sideline.
8. Substitutions are per 11v11 laws of the game (both teams can substitute on a goal kick or after a goal is scored. Only the possessing team can substitute on a throw in, but if they choose to make a substitution the opposing team can substitute as well. If there is a substitution made for an injured player, the opposing team is allowed one substitution as well.
9. Substitutes should stand at midfield when ready to enter the field. They should also enter the field at the midfield line.
10. Parents and players should be on opposite sides of the field. The two teams should be on the same side of the field. No one should be standing behind the goals or the goal line.
11. On goal kicks or on goalkeeper saves followed by a goalie punt, throw or drop kick, the ball must touch the field or a player in the defensive end of the field. If the ball crosses midfield without touching the ground or a player, the opposing team will be awarded an indirect kick at midfield.
12. The goalkeeper is not allowed to use their hands when their teammate passes to them or makes a throw-in to them. In the case of an infraction, the opposing team will be awarded an indirect kick outside of the penalty area.
13. All jewelry must be removed. Medical alert bracelets can be taped.

Your role at this level is to continue to help players understand the game. Make sure to use your whistle to get the players' attention. If you find that a particular player is repeatedly being too aggressive, ask the coach to sub them out to give them a chance to cool down.